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**SEASON 2011**

**RULES &  
REGULATIONS**

## **Rule 42. Grievances**

42.1 The Grievance Committee shall consist of the Head Commissioner, the President, Vice President; Chairperson of the Rules Committee and the Head Official.

42.2 Any person with a Grievance on any aspect of the Rules & Regulations, including without limitation participation in official games by any particular player, shall present the same in writing to the Grievance Committee within forty-eight (48) hours from the end of the date on which the reason for the Grievance took place. Such filing shall be accomplished by delivering one (1) original and two (2) copies of the Grievance to the Head Commissioner. Substitute service of the Grievance may be affected by delivering the same to the Divisional Commissioner of the Division to which the grievance pertains. Under such circumstances, the Divisional Commissioner shall be responsible for timely delivery of three (3) copies of the grievance to the Grievance Committee as above prescribed.

A copy of such grievance is generally to be disseminated by the Head Commissioner to the Head Coach of the Team against whom the grievance is filed and to the Divisional Commissioner of the division to which the said team belongs prior to considerations of such grievance by the Grievance Committee. The Grievance Committee will rule, if possible within forty eight (48) hours from the date of its considering the Grievance.

The decisions and ruling of the Grievance Committee are Final and binding and shall not be subject to appeal.

42.3 Any person or team with a Grievance against another player, or team, because of eligibility rules shall submit its grievance to the Grievance Committee, as provided in rule 42.1, provided that the person or team that submits such grievance shall pay \$50.00 for reviewing the grievance.

consist of the following:

Award or Recognition	Recipient	Selection	Award
a. Player Participation	Each player on a non-championship team	Automatic	TROPHY
b. Divisional Champions	Each player	Automatic	TROPHY
c. Sportsmanship	One each team	Coach	TROPHY

The above awards are the only League-sanctioned forms of player team recognition. The full cost of them will be borne by the League.

40.2 Other awards will be given to the team Coach for later distribution to the selected recipients at appropriate award ceremonies organized by the individual teams or Divisions concerned.

40.3 Team Coaches are authorized to distribute decal stickers or jersey parches to players during season play as appropriate forms of incentives or rewards for contributing to team efforts.

40.4 The Board of Directors will establish an annual policy for recognizing the efforts or contributions of others involved in the League's activities.

**Rule 41. Rule Changing**

41.1 The Rules & Regulations may be reviewed and altered or augmented annually by the Board of Directors & will consider the views of the membership, Official League Personnel, and other participants in League activities.

41.2 The review is to be completed prior to the beginning of player registration for the coming season and except for highly unusual circumstances or emergency conditions no rule changes should be made from then until the end of the playing season.

**RULES AND REGULATIONS— 2011**

**Rule 1. Understanding the rules and regulations**

Each area Coordinator and member of the League's team coaching staffs will submit a signed statement, prior to the start of the first practice of the season to this effect:

"I have read and understand all the rules of the Puerto Rico Pee Wee Football League Inc., and accept those penalties, censures and procedures I may be subject to if violated." This statement will be obtained by the Divisional Commissioners and will include name, address, phone number, team assignment and date.

**Rule 2. League Functionaries and official personnel**

2.1 (See articles III and VIII of the Corporation By-Laws.)

2.2 The league's functionaries and official personnel consist of the following:

- a. Eleven (11) member of the Board Directors, who elect
- b. Five (5) Officers of the League consisting of a President, Vice-President, Secretary, Treasurer and League Commissioner. Except for League Commissioner all other officers need to be members of the Board of Directors.
- c. Other such officers as the board may, from time-to-time, by resolution create. These may be:
  - 1. *Corresponding Secretary*
  - 2. *League Registrar*
- d. Divisional Commissioners, appointed by the Commissioner, and approved by the Board. No Divisional commissioner may be assigned to the same division as his children.
- e. Divisional Registrars, appointed by the Registrar an approved by the Board. No registrar may be assigned to the same division as his children.

- f. League Chief Official and Medical Advisor appointed and approved by the Board.
- g. Game Officials, recruited by the Chief Official.

**Rule 3. Recruitment and assignment of officials and area coordinators.**

- 3.1 Recruitment and assignment of officials is the responsibility of the Chief official, and others as stated in Rule 2.1. The League Chief Official will develop and implement procedures to insure recruitment, training and supervision of qualified officials subject to the limitations imposed by these Rules and Regulations.
- 3.2a The Board of Directors (BOD) will assign area coordinators (AC) to all practice Areas for a period no longer than three (3) years, At the end of each AC time frame the BOD will evaluate the AC and if he wishes to continue as such the BOD will renew his tenure for an additional period of up to three (3) years.
- 3.2b The League, with the approval of at least 66% of the members of the BOD may grant a new area to a new AC. The league will grant such right to AC's for a maximum Three (3) year period. At the end of such period the new area must have at least three (3) teams in three (3) different divisions.
- 3.2c The board of directors may at any time relieve an area coordinator of his position and responsibilities with a 66% vote.
- 3.3 Each team will be assigned an adult head coach by the AC with the approval of the Board of Directors. No person will undertake to act in any coaching capacity for a team unless he has been assigned in writing by the appropriate AC and approved by the BOD to said team.  
Coaches must demonstrate coaching ability and/or special training and/or experience to the satisfaction of the AC and the BOD.

Physically the coach cannot be closer than 50 yards from the playing area of the game he was coaching.

- 38.6 **An ejected player must leave the playing area and will not be eligible for the team next game.**
- 38.7 **An ejected player by an official for an intentional physical aggression will be suspended for an additional game (two games).**

**Rule 39. Rule Infractions**

- 39.1 Any person who violates and is subject to these Rules & Regulations shall be subject to disciplinary action consisting of:
  - a. Loss of membership in the League, such to be imposed only by the Board of Directors, or
  - b. Loss of eligibility of a team, player, or a Coach, such to be imposed only by the Divisional Commissioner with the approval of the Commissioner, or
  - c. Forfeit of games, such to be imposed only by the Divisional Commissioner with the approval of the Head Commissioner, or
  - d. Suspension from game play of a Player, Coach, Spectator or Official, may be imposed by Head Commissioner, Divisional Commissioner, Head Official, or the Except that an official may only be suspended by the Head Official, Divisional commissioner or the Head Commissioner.
- 39.2 The application and administration of any rule infraction, procedure or sanction is subjected to appeal according to procedures outlined in Rule 42, or as elsewhere described in these Rules & Regulations. Loss of membership is not appealable.

**Rule 40. Awards & Recognition**

- 40.1 Awards and other forms of recognition given to players and other League participants are standard for the League and

of the commissioners will be accepted. The commissioners will investigate all player participation ruling.

37.3 **Enforcement:** The Head Commissioner shall establish a system for enforcement of this rule including the application of penalties due to its infraction.

**Rule 38. Conduct of player, coaches, officials and spectators**

38.1 Coaches and Officials will set a good example for players and Spectators, both on the practice and playing field, and at all League activities. Specifically, they will refrain from the use of profanity, vulgar or obscene language, ungentlemanly or unsportsmanlike language or actions, abusive or threatening language or action against a player, official, or spectator, or any action or statement, which would bring discredit upon the League in the eye of the general public.

38.2 Players will play the game according to the rules of football and exhibit good sportsmanship at all times. They will exhibit respect for their Coaches, Game officials and their opponents.

38.3 Spectators must follow the same conduct and guidelines prescribed above for Coaches, Game Officials and player.

38.4 In the event of any infraction of the above described norms of conduct for coaches, Officials, Players or Spectators, or in the event any Coach, Official, Player or Spectator **persists in conduct which violates the above norms** after he has been warned regarding the same by the Commissioner or appropriate Divisional Commissioner of Game Official acting in a game officiating capacity, said Commissioner, Divisional Commissioner of Game Official may **suspend** said Coach, Player, Official or Spectator from participation in League activities for such a period of the time as they may deem appropriate. In addition, the Chief Official, Game Officials, Divisional Commissioners of Commissioner may order appropriate sanctions during games to enforce this rule. (See Rule 39)

38.5 A Coach who is ejected from a game must leave the playing area and cannot participate and/or communicate with the game.

**Rule 4 Duties of Functionaries and Official Personnel.**

4.1 See Articles III, VI, and VIII of the Corporation By Laws and Rule 2 of the Rules and regulations.

4.2 BOARD OF DIRECTORS: ARTICLES III AND VI AND VI, BY-LAWS

4.3 OFFICERS OF LEAGUE: ARTICLE VIII, BY-LAWS.

4.4 REGISTRAR

- a. Appoint Divisional Registrars.
- b. Administer the Official Player Registration Process.
- c. Conduct the League Official Player Weigh-Ins between November 1 and January 31st.
- d. Maintain Official Player records, team roster and related data information.
- e. Advise the Board on all matters pertaining to the registration process.
- f. Assign players to areas and divisions with review and approval of the Area Coordinators according to recruitment Rule 12.

4.5 TEAM COACHING STAFFS

- a. Perform all duties normally considered part of a football coach's responsibilities.
- b. Maintain frequent liaison between the coaching staff, players, their parents and other team personnel.

4.6 CHIEF OFFICIAL

- a. Recruitment, training, scheduling, assignment and supervision of all game officials.
- b. Interpretation of Rules of Play.

4.7 GAME OFFICIALS

- a. Administers the rule of game play as defined in the national

Federation of State High School Associations for 11-man Football and as accepted or modified by these rules and regulations of the League.

#### 4.8 COMMISSIONER AND COMMISSIONER'S STAFF:

(Article VIII, Section 8 (e), By-Laws)

- a. Supervision of all aspects of practice sessions, game play, player participation and Coach-Player-Parent relationships.
- b. Administer such rule, decisions, regulations or procedures as may in their discretion be necessary in the discharge of their prescribed duties under the By-Laws or as further defined in these Rules and Regulations.

#### 4.9 MEDICAL ADVISOR.

- a. A licensed MD or EMT or other Medical Professional designated by the Commissioner and the President.
- b. Prescribe the medical equipment required to be on hand at League games.
- c. Advise the Commissioner, Chief Official and the Board of Directors
- d. Medical Advisor will have complete and final say as to whether an injured player can play.
- e. Insure that an intern, EMT or licensed physician is in attendance before any officially scheduled game begins and that medical equipment prescribed by the Medical Advisor is readily available and accessible to the field of play.

### **Rule 5. Player Eligibility Requirements**

- 5.1 A youth wishing to play in the Puerto Rico Pee Wee Football League must meet the following eligibility requirements:
  - a. First year player to be eight (8) years old before January 31, and 16 years old as of December 31 of the year prior to the playing season will be used.

- 35.2 If a tie still persists after regular season play, the two teams with identical records and identical head to head encounter (can only happen if teams have met once during the season and encounter a tie), will have a coin toss to dictate placement for standings before the playoffs.

### **Rule 36. Determination of Final Standing**

- 36.1 Standings will be based upon the point system for regular season play as follows:

Win	2 points
Tie	1 point
Loss	0 points

- 36.2 During playoffs, no game will end in a tie in any division. Tie breaker rule will be placed in effect during playoff games and there must be a winner. Tie breaker will be the same as High School Football League Rule. If the game is tied ending in the fourth quarter, both teams will have the opportunity to score by placing the ball at the 10 yard line. The offense will have four downs to score. The winner is not the first team to score but rather the team with the opportunity to score and not be scored upon will win, with each team given the same opportunity. The same number of offensive series.
- 36.3 Championship Series will be determined by playoff schedule. Winners will advance. To determine Division Champions, last playoff "Game A" winner will be Champion. "Winner Take All".

### **Rule 37. Player participation**

- 37.1 **Minimum Play:** All eligible players must play at least four scrimmage downs in the first half. Eligible players are properly registered players who have practiced continually and do not face any disciplinary sanction from his coach that will prevent him from playing his mandatory four scrimmage downs.
- 37.2 If a parent believes that his or her player has not played the mandatory four scrimmage downs, a formal complaint to any

### **Rule 32. Protests**

- 32.1 Protest on matters of judgment as rendered by an official will not be considered.
- 32.2 No forfeit or replay will be allowed due to the conduct or decisions of a game official, but teams may protest in writing to the appropriate Divisional Commissioner (Rule 40, Step 2) to have said official subjected to actions or sanctions, which may be imposed by the Commissioner.

### **Rule 33. Forfeits**

- 33.1 Forfeits will occur in accordance with these Rules & Regulations when a team is not ready to start the game at its scheduled time with at least eleven (11) players in prescribed uniform and equipment and physically able to play, at the discretion of the Commissioner.
- 33.2 A team with a game confiscated or forfeit will lose all tiebreakers.

### **Rule 34. Scouting and Filming of Games**

- 34.1 Scouting of an opposing team during practice sessions is prohibited.
- 34.2 No commercial use may be made of films or recording of Pee Wee football games without prior written approval of the Board of Directors.

### **Rule 35. Tie-breaking play-off only for team standing after six weeks play.**

- 35.1 In case of identical won/loss records the team with the better won/loss record in their mutual encounters will be ranked higher. In the event a tie still exists, the team winning the most recent mutual encounter will be ranked higher. No tie breakers will be played during regular season play.

- b. Be equipped with the items of player equipment prescribed by the National Federation of State High School Associations.
- c. Meet the age-weight criteria established by the League.

### **Rule 6. Player Registration Requirements**

- 6.1 A youth wishing to register in Puerto Rico Pee Wee Football League must meet the following requirements:
  - a. Submit a completed League registration Form accompanied by:
    1. *Proof of age such as original birth certificate or valid passport.*
    2. *The prescribed registration fee.*
    3. *A medical certificate of good health to play, football from a duly qualified examining physician.*
    4. *A signed parental or guardian consent to play football in the League and the same parent or guardian to verify the signature of the youth on the registration form.*
    5. *A signed statement in a form satisfactory to hospital authorities authorizing the League or its designated person or persons to act for the parent or guardian case of player injury, and to authorize treatment of such injury for such child.*
    6. *Two (2) recent passport photographs.*

#### 6.2 LATE REGISTRATION

The head commissioner and the Registrar will have late registration sessions to take place as deemed necessary after December 31. All registrations are officially closed after the third games.

### **Rule 7. Age and Weight Criteria**

- 7.1 For purpose of assignment to a Division, age as of December 31 of the year prior to the playing season will be used.

- 7.2 Registered players will be placed in divisions according to their age and weight by the registrar. See Rule 8 (weighting in)
- a. Female and physically handicapped registered players will be placed in divisions using the same table BUT will use their age as of December 31st of the year prior to the season **MINUS ONE**.

The following are the age and weight limitation for Divisions:

**“C” DIVISION**

<b>Age</b>	<b>Weight</b>
8 Years	No limit
9 Years	No limit
10 Years	Up to 105 pounds
11 Years	Up to 80 pounds

**“B” DIVISION**

10 Years	No limit
11 Years	No limit
12 Years	Up to 130 pounds
13 Years	Up to 105 pounds

**“A” DIVISION**

12 Years	No limit
13 Years	No limit
14 Years	Up to 150 pounds
15 Years	Up to 125 pounds

**“AA” DIVISION**

14 Years	No limit
15 Years	126 up to 200 pounds
16 Years	Up to 200 pounds

**Rule 30. Postponing Games**

- 30.1 A game may be postponed for good cause, provided that opposing team, Divisional Commissioner and Chief Officials are given at least twenty (24) hours notice and there is agreement of both teams and Divisional Commissioner.
- 30.2 In the event of severe weather conditions or other unusual circumstances which may present at health or safety hazard to the players, a game may be postponed provided both of the game Head Coaches involved have personally reviewed the conditions, and are agreeable to postponing the game, and notify and receive permission from the League’s Chief Official and the appropriate Divisional Commissioner.
- 30.3 If under Rule 30.2 there is no agreement between the Team’s Head Coaches, the Head Game Official in consultation with the Head Coaches and the League Chief Official, shall resolve the issue. The Head game Official’s decision shall be final.
- 30.4 Postponed games will be made up on dates that are agreed upon by the Head Coaches concerned and the League’s Chief Official, and approved by the Divisional Commissioner affected or by the Commissioner in his absence. In the absence of agreement by the Head Coaches concerned, the postponed games will be reschedule by the League’s Chief Official and approved by the Divisional Commissioner.

**Rule 31. Complete - Incomplete Games**

- 31.1 All games must be played to completion, except under conditions and circumstances where the health, safety and welfare of the players may be adversely affected.
- 31.2 Both Head Coaches must agree to any shortening of any game. Failure to agree will invoke Rule 30.
- 31.3 All unfinished games are to be reviewed by the Commissioner and Divisional Commissioners to determine if the game should be completed at a later date.

## Rule 28. Ineligible players and Coaches

- 28.1 Any player or coach who is not registered under these Rules & Regulations or is delinquent in fees or who does not have prescribed equipment for play shall be ineligible to participate in any League game or practice.
- 28.2 Ineligible players and coaches shall not be permitted to be on the sideline bench not to participate in any way in a League game or practice.
- 28.3 When it is found that a team has permitted any coach or player who is ineligible under this rule, or any other rule of the By-Law of the League (Corporation), to participate in any game, the team shall be required to forfeit each and all games in which the ineligible coach or player participated.
- 28.4 Any player, coach or team, which fails to fulfill its responsibilities under these Rules & Regulations, shall be ineligible to participate in League games until the responsibilities have been fulfilled.
- 28.5 Any player who is discovered to have intentionally falsified any document(s) or information eligibility, **WILL BE DISMISSED FROM THE LEAGUE FOR THAT SEASON AND THE FOLLOWING SEASON**, and all games won that he has participated in will be counted as a loss.

## Rule 29. Injured Players

- 29.1 Any player injured during a game shall be removed from the game when in judgment of the referee the player's health or safety is in jeopardy (See rule 4.9).
- 29.2 Any player removed from the game according to RULE 29.1 will be required to sit out the following play.
- 29.3 Any player injured so as to require medical attention off the playing field must obtain permission from the Medical Advisor before returning to practice or game play.

Upward movement to the next Division by players ineligible because of overweight may be permitted at the discretion of the Board of Directors, upon written application to the lower Divisional Commissioner, with the approval of the League Commissioner and the favorable recommendation of the Medical Advisor.

## Rule 8. Weighing In

### 8.1 WEIGHING IN AT REGISTRATION

Official players' weights will be taken by the Head Commissioner, his/her assistants and/or the Head Registrar at announced weighing only bathing suit or equivalent attire will be worn for weigh-in. The **First weigh-in** will establish the player qualification for assignment to the appropriate **Division**.

### 8.2 WEIGHING IN BEFORE A GAME

All the players on each team will weigh-in with the head or Divisional Commissioner prior to each schedule game in order to determine eligibility to play that game. Eligibility shall be determined in accordance with the criteria set forth in Rule 8.3. Commissioner may not cancel the weigh-in requirement for any particular week or weeks, for severe weather. **If a player weighs in and makes the weight after his game's kickoff he will not be eligible to play until the next quarter.**

- a. **If a team has a bye in the first week, all the players of that team must weigh-in at 11:00am or make the first week weight before being eligible to play in the next weeks game.**

- 8.3 A Player shall be ineligible to participate in any game when his weight exceeds the applicable weight limits set forth Rule 7.1 hereof with the following allowance:

- a. **Growth tolerance is permitted for the established age weight criteria adopted in “C” and “B” divisions, in the amount of 5 lbs after the 1st game.**
- b. **A growth tolerance of 7.0 lbs is allowed for all players in “A” division after the first game.**
- c. **A maximum growth tolerance of 10 lbs is allowed for all players in “AA” after the first game**
- d. Equipment allowance at in season weigh-ins for all mandatory equipment less helmet and shoulder pads is:

**5 LBS. FOR ALL DIVISIONS**

- 8.4 Weight eligibility under this Rule after assignment to a Division shall be determined anew prior to each game, and any ineligibility shall not disqualify player from participation in subsequent weigh-ins.
- 8.5 **If a Player does not make weight allowance for the first two games, then he automatically goes up to next division.**

**Rule 9. Insurance, League player accident policy**

- 9.1 Every player must be covered by the league’s player Accident Insurance Plan to become and to remain Eligible to play or participate in League sponsored activities. Enrollment in the plan is an automatic part of the registration process and covers against injury which may be sustained while in transit to, from, or, during League functions.
- 9.2 All cheerleaders, water persons and volunteers will be covered by the standard insurance policy at an **additional cost paid by themselves.**
- 9.3 All coaches, Pee Wee League officials and volunteers to be covered in the standard insurance policy.

**c. Intermissions - All Divisions**

Between Quarters	2 Minutes
Between Halves	15 Minutes

- d. **Time outs:** Five (5) charged time outs during each half for “C”; Three charged time outs during each half for “B”, “A”, and “AA”.
- e. **Eighty (80) Yard Field Rules:**
  - 1. *All kick-offs shall be from the thirty*
  - 2. *When a kick crosses the goal line, the ball shall be dead and play shall be resumed from the offensive team’s fifteen (15) yard line.*
- f. **Kick-off suspended:** When a team is leading by 18 points or more, there will be no kickoff by the team which is ahead, instead the ball will be given to the other team at midfield; except after a safety.

**Rule 26. Designation and responsibilities of home team.**

- 26.1 In each game the teams shall be named the Home and Visiting Team by the Divisional Commissioner and is to be informed in the pre-season schedule.
- 26.2 the Home Team will sit on the East side of the assigned field.
- 26.3 The Visiting Team will supply two (2) persons to the League’s Grounds Maintenance committee to assist in playing field preparation and maintenance before (and as may be needed during) game play and supply one (1) person to be score board tender.
- 26.4 **Each team is responsible for cleaning up their own side of the playing field.**

**Rule 27. Team Captains**

- 27.1 As many captains as designated from both teams may attend the first and last game ceremonies and instructions at mid field.

**Week 8**

1-4  
2-3  
5-7

**Team 6**

Bye

**Week 9**

5-6  
3-4  
1-2

**Team 7**

Bye

24.3 The schedule given out by the League will have no changes made after the first game is played. The schedule will contain provisions for the SAT and College Board only.

24.4 Rule out rules 24.1 and 24.2 if the league has determined to play by Championship Series "Winner Take All". Schedule will be determined by draw before the start of the season. Standing will be based on the point system after either week 6 or week 7.

**Rule 25. Playing Rules**

25.1 League play will be governed by the Rules of the National Federation of State High School Associations (for 11 man football) with the following exceptions or refinements:

a. **Balls:** Leather, to be furnished by the League designated as the following sizes:

"AA" Division	Official Size
"A" Division	Youth Size
"B" Division	Junior Size
"C" Division	Junior Size

**b. Time of Quarters**

"AA" and "A"	12 Minutes
"B" and "C"	10 minutes

**Rule 10. Medical and Safety**

- 10.1 No physical contact (scrimmages or drills or other game play situations will take place unless players are fully equipped with playing equipment required by these **Rules and Regulations**.
- 10.2 No League-scheduled game will begin unless a **medical advisor** is present or is easily accessible in the general playing areas and required medical equipment is at hand. (Rule 4.8, d).
- 10.3 No player may be assigned to a team or participate in its activities until he has been enrolled in the League's Player Accident Insurance Plan (Rule 9.1).
- 10.4 Any player injured during an official game must sit out the next down. Player will remain out until he is determined fit to return to the field of play by the medical advisor.
- 10.5 A player may be moved to a different division after teams are assigned for reasons of his safety or the safety of other players. A parent or coach may petition the Board of Directors for re-assignment to a lower or higher division due concern over the player's safety. The board of Directors after a thorough review of the circumstances, age, weight, etc., and in consideration of the players involved may, by a majority vote allow a reassignment to a different division.
- 10.6 Emergency Contingency Plan: Each area coordinator is responsible to establish a plan of action at his practice area in case a player is injured.

**Rule 11. Equipment and Equipment standards.**

- 11.1 Each player must have a complete uniform, including a helmet its face guard, pants, shoulder pads, thigh pads, girdle, hip pads, athletic supporter, knee pads, mouth and teeth guard (protector) and molded rubber cleat football shoes (detachable cleats not permitted) or sneakers. Protective cups are recommended.

- 11.2 Each player will be provided a team playing jersey by the League.
- 11.3 Equipment quality standards will be the equivalent or better than NOCSAE equipment designed for playing under full game conditions.

**Rule 12. Recruiting**

Area Coordinators may recruit only new players from areas within the limits of the Commonwealth of Puerto Rico by using whatever legal means available to them.

**Rule 13. Registration, player assignment and player release**

- 13.1 There will be at least three official registrations every year to take place during the months of November and December. And held at an Area and/or areas as designated by the BOD. Experienced players must register during official registration taking place prior to December 31 of the following season.
- 13.2 Experienced players will be assigned to the same practice area where they played the previous year. No experienced player will be allowed to transfer from one practice area to another, except by approval of Head Commissioner, Coaches of the Teams involved and/or written approval of both Area Coordinators. An experienced player who did not participate in the previous season is eligible for recruitment by any area.
- 13.3 New players will be assigned to the areas of their preference and or to the area that recruited them on a first come fist serve basis up to the maximum player level to be decided by the Board of Directors no later than prior to the third regular registration. Excess players will be randomly assigned to the various practice areas by the Head Commissioner and the Registrar in presence of the AC's.
- 13.4 No player may participate in any League game or practice session unless the Coach in charge has been notified by the League Registrar, through the appropriate Divisional

personnel inside the ropes will be the Coach and the Assistant Coaches, 2 Statisticians, 8 Cheerleaders, 2 Waterboys, Medical Advisor(s), and Team Mother and Team Father.

- 23.2 Fields will be marked with the coaches' boxes. The boxes are from the 30 yard line to the 30 yard line on 100 yard fields and from the 20 yard line to the 20 yard line on the 80 yard fields and both are one yard outside the sideline.
- 23.3 **The Divisional Commissioner, Head Commissioner or any Game Official shall interrupt, suspend play or forfeit a game when spectators violate rule 23.1.**

**Rule 24. Game Schedules**

- 24.1 Divisional game schedule will be developed by the appropriate Head Commissioner and approved by the Board of Directors.
- 24.2 Suggested play-offs for five, six and seven team divisions; five team divisions: Extend the season one week so that each team plays twice. Six team division: After each team plays each other. Week 6,7,8 are based on standings after the fifth week:

Week 6	Week 7	Week 8	Week 6, 7, 8
1-5	1-3	1-4	Can be rotated to avoid teams playing each other consecutively.
2-3	2-6	2-5	
4-6	4-5	3-6	
Week 9 is based on standings after the eighth week.			
		5-6	
		3-4	
		2-1	

Seven division: After each team plays each other. Week 8, 9 are based on standings after the seventh week.

## **Rule 20. Inter-Divisional and Non-League Play**

20.1 Inter-Divisional practice sessions or games are prohibited and the Pee Wee teams as constituted under these rules may not play teams not organized under these rules which are officially not recognized as part of the Puerto Rico Pee Wee Football League Inc., or as approved by the Board of Directors.

## **Rules 21. Practice Fields**

- 21.1 Coordinators will provide their coaches with a list of fields of suitable areas available for practice. It is the Coach's responsibility thereafter to schedule and supervise the use of the field he selects, including clean-up of trash and litter generated as a result of his team's occupancy use of the field.
- 21.2 Head Coaches will notify their Divisional Commissioner for the team's practice location schedule.

## **Rule 22. Playing Fields**

- 22.1 Regulation High School Football field measurements shall be used for "AA" and "A" Divisions. (120 x 53.3 yards.)
- 22.2 An 80 X 40 yard field shall be used for "B" and "C" Divisions. Team box will extend from the 20 yard line to the 20 yard line.
- 22.3 Goal posts may be provided and located ten (10) yards into the end zones.
- 22.4 If field playing conditions at game time are considered hazardous to the health or welfare of the participating teams, the game may be postponed according to procedures set forth in Rule 31.

## **Rule 23. Restraining Line**

23.1 Playing fields will be **marked off with restraining lines** to keep spectators and non-participating players and coaches out of the playing and bench areas. The only authorized

Commissioner, in writing, that the player has been registered and subsequently assigned to that Coach's team by the appropriate Divisional Commissioner.

- 13.5 The Head Coach may, with the written approval of the Divisional Commissioner and Head Commissioner, release assigned players from this games, for disciplinary reasons, or to protect the health and well being of a player. Head Commissioner stating in full the reasons for the requested release. Such documents are to be filed with the Board of Directors.
- 13.6 Any new team must have a minimum of **14 players** registered and weighed by the last regular registration and in addition must grow to **16 players** by the end of the first week of practice.
- 13.7 Any existing team must have a minimum of 10 player registered and weighed by the last regular registration and in addition must grow to 16 players by the end of the first week of practice.
- 13.8 A minimum of 4 teams per division is required.

## **Rule 14. Team Rosters**

- 14.1 The Registrars and Commissioners will provide each team Head Coach with a list of players who have been assigned to his team.
- 14.2 At the end of the second (2nd) week of practice, each team Head Coach will provide his Divisional Commissioner with an ascending order numbered list (jersey numbers) of his players. This will become the Official Team Roster published in the league's Season Program. Included should be the names of the Coaching Staff and the names of other team functionaries. **All players will carry the same assigned player number throughout the season.**

## **Rule 15. Team**

15.1 Teams are owned by the League (The Puerto Rico Pee Wee Football League Inc.) and operated by Area Coordinators by the right granted them by the Leagues **Board of Directors.**

- 15.2 Team names survive from year to year, division by Division, providing a returning Head Coach wishes to retain his former team identity. Changes in teams names and or colors are to be submitted to the Board of Directors by the Area Coordinators for approval no later than May 15.
- 15.3 New teams with new coaches may select a name from a list pre-generated by the Board of Directors to substitute for a former team name.
- 15.4 The above (Rule 15.2 and 15.3) procedure will continue until all teams in all Divisions acquire names approved by the Board of Directors.
- 15.5 No two (2) League teams in the same Division may have the same name.
- 15.6 Each team shall bear its own expenses.

**Rule 16. Team colors and uniforms**

- 16.1 Team colors for jerseys and helmets will be approved by the BOD. Any new team that changes team colors will reimburse the League for any expense incurred by such a change.
- 16.2 Only the player's last name will be used on the back of their jersey. Nicknames will not be allowed.
- 16.3 In the event of damaged equipment any approved substitute equipment will be allowed.

**Rule 17 Sponsors**

- 17.1 The League reserves the right to obtain League and Team sponsors. All and or certain teams may have to wear commercial patches on their uniforms. The league will supply the material to the teams who will wear such sponsorship on the shirtsleeves or helmets. No team will receive direct funds from the League as a result of League sponsors. Individual teams and or practice areas may obtain commercial sponsorship. The teams may wear such patches or commercial

names any where on their Jerseys except the sleeves. Funds obtained by and individual team or Area in excess of the Approved team or Area sponsor fee goes to the Team or Area to be used at their discretion. Size and location of said patches or names will be reviewed and approved by the BOD.

- 17.2 Players must have their division patches affixed to the shirts or helmets prior to the weighing before the game. Players not complying with this requirement will not be allowed to play. Parents and player can purchase this patches at a cost of \$5.00 each.

**Rule 18. League Playing Season**

- 18.1 Pre-Season practice sessions may not begin until after the first official registration is held - or the first week of December whichever is later.
- 18.2 Regular season play begins in January or February exact date to be set by the Board from year to year. The schedule of play published by the Commissioner will be decided by the Board of Directors.
- 18.3 All star games will be allowed upon written request of the coaches to the Board of Directors and upon the Board's subsequent approval.

**Rule 19. Practice Sessions, length and duration**

- 19.1 For "C", "B" & "A" Divisions field practice sessions will be limited to a maximum of eight (8) hours per week and no single practice session may exceed 3 hours. "AA" Division will be allowed 10 hours per week; however, not to exceed 3 hours per session.
- 19.2 Each team is permitted one full-length exhibition game prior to the regularly scheduled season, which will not count against the practice limitations.